

IGNACIO MATEY

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Languages:

English	5/5
Spanish	5/5
Dutch	2/5

Employement history:

- FX Artist – 3D Generalist at the Panics (Amsterdam)
June 2022 – March 2024
- 3D – CGI Teacher at AMFI (Amsterdam Fashion Institute)
January 2023 – Now
- Freelancer and Content Creator
2020– Now
- Private teacher (Maths and Physics)
September 2016 – June 2022

Education:

- Industrial Engineering, Universidad Politécnica de Madrid
September 2013 – July 2016
- Theoretical Physics Universidad Complutense de Madrid
September 2017 – July 2021
- Erasmus Program, UVA Amstedeam
September 2019 – July 2020

Proficiencies :

- Houdini
- Blender
- Render Engines: Redshift, Karma, Mantra, Cycles, Eevee
- Da Vinci Resolve
- Photoshop, AE
- Substance Painter
- Python, C++
- Unreal Engine (basic knowledge)